

CITY OF BILLINGS  
BUILDING DIVISION  
510 NORTH BROADWAY 4TH FLOOR  
BILLINGS, MT 59101  
Office: (406) - 657-8270  
Fax: (406) - 657-8252

PERMIT # BP-11-03846

Type: COM NEW OTHER

Date Issued: 10/07/2011

Job Address: 543 ARONSON AVE

Legal Description: SAHARA SANDS 1ST FILING 113, S28, T01 N, R26 E, PARK SAHARA SANDS 1ST & TR 1 SAHARA SANDS S

Owner: BETTER BILLINGS FOUNDATION

Contractor: T DAVIS CONSTRUCTION INC

Description of Work: CHILDREN'S POOL

Information:

Special Conditions: An Engineering Permit is required at this time and is to be issued for this project at this time as well.  
Engineering Permit # BP-11-03612-02

Fees:	
BUILDING PERMIT FEE-COM:	\$436.55
ENG - STORMWATER MGMT. FEE:	\$2.00 Valuation Used (may be higher or lower than
PLAN CHECK-COM:	\$283.76 actual): 53000
ZONING COMPLIANCE FEE COM:	\$17.00
Total Fees:	\$739.31

COMPLIANCE WITH THE REQUIREMENTS OF THE STATE BUILDING CODE FOR PHYSICAL ACCESSIBILITY TO PERSONS WITH DISABILITIES DOES NOT NECESSARILY GUARANTEE COMPLIANCE WITH THE AMERICANS WITH DISABILITIES ACT OF 1990, THE REHABILITATION ACT OF 1973, THE FAIR HOUSING AMENDMENTS ACT OF 1988, TITLE 49, CHAPTER 2, COMMONLY KNOWN AS THE MONTANA HUMAN RIGHTS ACT, OR OTHER SIMILAR FEDERAL, STATE, OR LOCAL LAWS THAT MANDATE ACCESSIBILITY TO COMMERCIAL CONSTRUCTION OR MULTIFAMILY HOUSING.

SEPARATE PERMITS ARE REQUIRED FOR ELECTRICAL, PLUMBING, HEATING, VENTILATION OR AIR CONDITIONING, AND ENGINEERING.

THIS PERMIT BECOMES NULL AND VOID IF WORK OR CONSTRUCTION AUTHORIZED IS NOT COMMENCED WITHIN 180 DAYS, OR IF CONSTRUCTION OR WORK IS SUSPENDED OR ABANDONED FOR A PERIOD OF 180 DAYS AT ANY TIME AFTER WORK IS COMMENCED. ALL EXTERIOR WORK MUST BE COMPLETED WITHIN 18 MONTHS.

THE APPLICANT HEREBY AGREES THAT THE PROPOSED WORK SHALL BE DONE IN ACCORDANCE WITH THE PLANS AND SPECIFICATIONS AND STATEMENT HEREWITH SUBMITTED AND IN CONFORMITY WITH THE PROVISIONS OF THE CITY ORDINANCE PERTAINING TO THE ERECTION OF BUILDINGS IN THE CITY OF BILLINGS. CURB, GUTTER AND SIDEWALK WILL BE INSTALLED.